

Figure of Merit (FOM) for Infrared Sky Survey

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Approach

storm potential terms in FOM.

some concerns: many addressed, but not all. This will be a job for Science Working Group.

est a potential FOM at the end, but obviously should not be consid

Capabilities vs. Implementation Plan

Should FOM be based on telescope design, or should it be based on a survey plan?

One addresses telescope capabilities, but doesn't address implementation (a survey plan doing only a single image per sky position is not as good as one doing 3+ images per sky position)

Another doesn't address guest observer (GO) capabilities, but could easily be used as a FOM to the extent (area x depth) of surveys.

Preferred solution: go with satellite capabilities to define FOM.

General Form of FOM

$$\mathbf{FOM} \sim \mathbf{D}^2 \times \mathbf{FOV} \times \mathbf{N}_{\text{modes}} \times \mathbf{T}$$

Essentially defines the FOM as the etendue of the telescope (collecting area times field of view) times the number of observing modes times the mission time.

Next slides will discuss concerns with each of these terms.

Telescope Diameter

Simply using the telescope diameter doesn't address optical design (e.g. off-axis anastigmatic), mirror throughput (which could be wavelength dependent), etc...

Instead of scaling by D^2 , scale by the effective diameter, D_{eff}^2 .

Field of view (FOV)

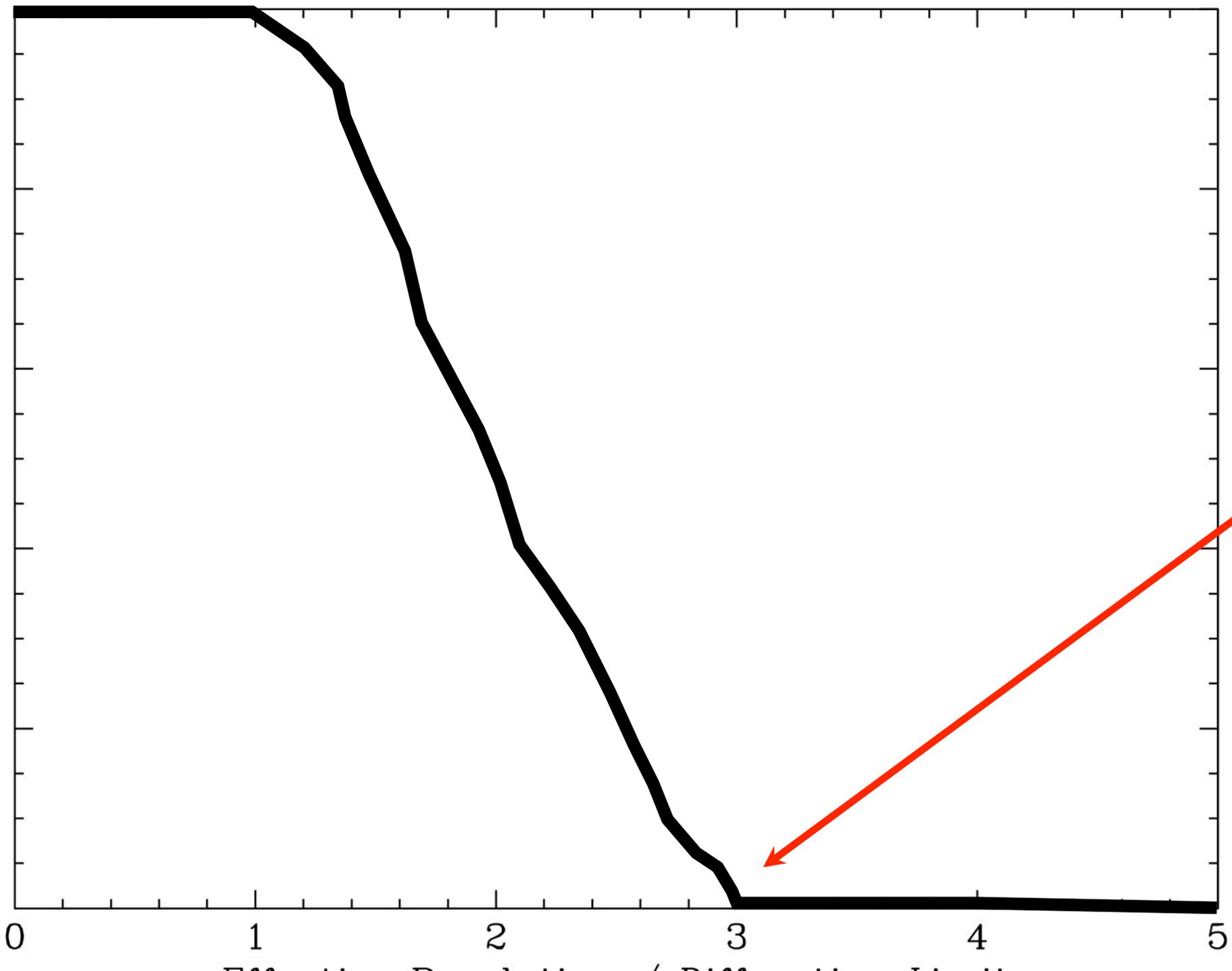
ly using the telescope FOV doesn't address pixellation. Want to h
ort of weighting to FOM that pushes design towards the diffractive
imaging.

l a fudge factor to FOV, such as

$$\begin{aligned} f(\text{FOV}) &= 1, \text{ if } x \leq 1 \\ f(\text{FOV}) &= 1 - \kappa(x-1)^2/x^2, \text{ if } 1 \leq x \leq XX \\ f(\text{FOV}) &= 0, \text{ if } x \geq XX \end{aligned}$$

here $x = (\text{pixel scale} / \text{diffraction limit})$

Field of view (FOV)



or should
this be
 $x=10$?
asympt
to zero

Field of View (FOV)

ly using the pixel scale as the resolution doesn't address survey
ies which could "buy back" diffraction limited imaging through pos
sing ("drizzling").

ld also give extra weight to resolutions that are not accessible from
l.

e the effective resolution, e.g., for a mosaicked wide-area shallow s
ised of 4 drizzled images per sky position.

A FEW RELATED CONCERNS

still concerned about not penalizing observing plans that are insufficiently redundant. Really want 3+ images per sky position to be able to control for systematics (e.g., bad pixels, cosmic rays, scattered light, etc...). But this is a secondary point if we base the FOM on satellite capabilities rather than survey implementation design.

Additionally, I'm concerned about surveys that would hit the confusion limit. Depth of survey is more relevant than collecting area. However, this is a pedantic point for the ensemble of likely WFIRST designs.

- Were FOM to be designed for survey strategy, Ned suggested weighting by coverage:
- coverage ≥ 4 : weight = 1
- coverage = 3 : weight = 0.5
- coverage = 2 : weight = 0.25

(iii). Number of Imaging Modes

to reward more flexible missions, e.g., those with multiple filters.

Concern #1: Filter throughput / sensitivity should be included as a weight.
Implies making FOM $\sim \Sigma(\text{weighted imaging modes})$ rather than
weighting by number of imaging modes.

Concern #2: If weighting by sensitivity, need to worry about confusion
whether or not observations are background limited. However, these
depend on survey implementation.

Concern #3: Should give extra weight to space-unique capabilities. E.g.
weight imaging mode by $\sqrt{\text{background from the ground} / \text{background from space}}$.
This would make 3 micron channel $\sim 40x$ more compelling than 2 micron
channel, and $\sim 100x$ more compelling than 1 micron channel.

App.) Number of Spectroscopic Me

cern #1: How to combine imaging and spectroscopy / how to do the weighting.

cern #2: FOM presumably scales with wavelength coverage.

cern #3: How to weight spectral resolution, R?

1. mission time

er mission is obviously better.

Multiple modes can be exercised simultaneously, then this is obviously
boost.

Suggested Form of FOM

$$\mathbf{FOM} \sim \mathbf{T} \times \sum \mathbf{D}_{\text{eff}}^2 \times \mathbf{FOV} \times f_{\text{mode}}$$

over observing modes, with a fudge factor f_{mode} to account for:

m throughput

ution relative to diffraction limit

ground level relative to ground-based observations

tral resolution

need to scale by number of modes that can be done simultaneous

Implementation-Based FOM

If FOM were to be based on survey implementation instead of satellite altimetry, then an alternative form of the FOM might be:

$$\mathbf{FOM} \sim \mathbf{area} \times \mathbf{depth} \times \mathbf{N_{modes}}$$